I. Introduction

Our main object of interest is logics for querying edge-labeled graphs. Of course such logics exist in abundance, and they come in many flavors, depending on the intended applications. Many such applications arise in verification, and logics are designed to specify temporal properties observed along paths in graphs. We are interested in logics that arise in the study of semistructured data, i.e., data that does not conform to the standard relational model [1]. These classes of logics have many commonalities [34], [37], but they are still sufficiently distinct due to the nature of applications and specific computational requirements posed by them.

The main need for the development and study of the logics we are looking at comes from graph databases [39]. They have emerged as a new trend in data management technology fairly recently, and have attracted much attention due to numerous applications in many active areas where the underlying data is naturally modeled as a graph; these include social networks, Semantic Web and RDF, biological networks, crime detection, etc. Multiple prototypes and commercial systems exist, including Neo4j, InfiniteGraph, AllegroGraph, OrientDB; see also [3], [5], [43] for recent surveys of the area.

Among the proposals for logical languages for querying graph data, the ones that use regular path queries, or RPQs have become most commonly accepted (although other interesting proposals exist as well, for instance those based on adapting spatial calculi for semistructured data [15], [20]). RPQs, proposed initially in [18], check the existence of a path whose label belongs to a regular language. Formally, such a query is of the form

\[
x \xrightarrow{L} y
\]

where \(L\) is a regular language. When applied to a graph \(G\), it returns pairs of nodes \(x\) and \(y\) such that there is an \(L\)-labeled path between them. Such queries play the role of atomic formulae in other formalisms. Most commonly, they are closed under conjunction and existential quantification, resulting in conjunction regular path queries (CRPQs) [14], [24] by analogy with the usual conjunctive queries, i.e., the \(\exists, \land\)-fragment of first-order predicate logic. One commonly writes them as rules: for instance,

\[
q(x) \coloneqq x \xrightarrow{a^+} y, \quad x \xrightarrow{b^+} y
\]

looks for nodes \(x\) from which both an \(a\)-labeled path and a \(b\)-labeled path to the same node \(y\) exist.

CRPQs are well understood, and have many nice properties: for instance, they can be efficiently evaluated, matching the combined complexity of relational conjunctive queries [17]. However, for many applications their power is insufficient [5], [22], [43]. The main shortcomings of CRPQs stem from the fact that

- they cannot compare paths; and
- they are limited to regular properties of paths.

For instance, already over a decade ago, the RDF community proposed a query language in which paths can be compared for specific semantic associations [4]. Applications in biology and crime detection often require checking the similarity of paths, e.g., based on their edit distance, or relations such as subword or subsequence. We refer to [3], [5], [22], [43] for multiple concrete examples of properties of paths that need to be checkable by logical query languages.

Thus, finding ways to increase the power of graph query languages has been a major theme in graph data research over
the past several years. When it comes to comparing paths, the key idea is to name paths and quantify over them [6], [27]. Once we have the ability to refer to paths, we can use them in formulas by testing relationships between them. To give a concrete example, consider a formula

\[ q(x, y) := x \xrightarrow{\pi_1:a^+} z, \quad z \xrightarrow{\pi_2:b^+} y, \quad |\pi_1| = |\pi_2|. \]  

(1)

It says that there is an \( a \)-labeled path \( \pi_1 \) from \( x \) to some node \( z \), from which there is a \( b \)-labeled path \( \pi_2 \) to \( y \) such that the lengths of \( \pi_1 \) and \( \pi_2 \) are the same. In other words, \( x \) and \( y \) are connected by a path labeled \( a^n b^n \) for some \( n \geq 1 \). The above formula comes from a class of extended CRPQs [6], which continue to enjoy many nice computational properties. Their data complexity is in NLOGSPACE (the best possible, as they express NLOGSPACE-complete reachability), and their combined complexity is PSPACE-complete, matching that of first-order logic (and thus of traditional relational databases).

Relations on paths used in extended CRPQs are regular (or synchronized) relations. The best way to visualize such a relation (say, binary) is to think of an automaton over a pair of words with two synchronously moving heads, first looking at the initial letters of the words, then at their second letters, and so on; when one word ends, only the remaining head continues. Examples of such relations are equal length, equality, prefix, or having edit distance bounded by a fixed constant [40].

However, many real-life relations of interest are not regular. Relations such as subword, subsequence, suffix which are very often required to express semantic associations between paths in RDF, or in biological and crime detection applications are not regular but rational [16], [40]: they are given by automata whose heads move asynchronously.

So it seems natural to add them to RPQ-based logical formalisms. This carries a huge price though: the query evaluation problem becomes undecidable with adding subword or suffix, and of astronomical complexity when subsequence is added [7]. To lower the complexity, severe restrictions are required: only one relation among paths can be used in the query, and the query itself must be restricted syntactically [7], [8]; this effectively rules out such query languages.

**Problem:** adding relations needed in real-life querying tasks to existing logical formalisms leads to prohibitively high complexity. But at the same time one cannot give up and dismiss such queries since they do often arise in practice.

**Our approach:** we look for suitable approximate solutions. To make it work, we need a sufficiently expressive and at the same time efficient logical framework in which finding approximate answers to queries involving complex nonregular properties is feasible.

To understand what such a framework might be, we appeal to an example. Consider a common scenario of a graph database representing a social network, where we want to analyze the behavior of its entities [22]. For instance, in a crime detection application, if we know patterns of criminal activities, defined by some language \( L \) of paths, we may want to find new patterns potentially indicating such activity by analyzing other paths with the same origin and seeing if they match a portion of a known path. Such a query will have the following shape:

\[ \varphi(x, y) := x \xrightarrow{\pi_1:L} z, \quad x \xrightarrow{\pi_2:L'} y, \quad \pi \leq_{\text{subseq}} \pi' \]  

(2)

where \( L' \) puts a restriction on paths to be analyzed (for instance, they may have to be of certain length, and contain certain labels), and \( \leq_{\text{subseq}} \) is the subsequence relation. Computationally, this is very expensive, as [7] showed, but instead we can attempt to check whether \( \# a(\pi') \leq \# a(\pi) \) for every label \( a \), where \( \# a(\pi) \) is the number of occurrences of \( a \) in \( \pi \). This does not give the exact answer to the query (2), but it selects paths that need to be further analyzed – and, as we shall see, this can be answered with low complexity.

This approach could be used with many properties that need to be tested by graph database queries, and not only counting occurrences of letters. For instance, suppose that a word \( w_i \) indicates a position of interest on a path \( \pi_i \), and we want to check if letters that follow each occurrence of \( w_1 \) in \( \pi_1 \), and each occurrence of \( w_2 \) in \( \pi_2 \), form the same word. This similarly can be approximated by counting the numbers of occurrences of each label \( a \) after \( w_i \) in \( \pi_i \), and comparing these numbers.

Thus, the general idea is to replace precise properties of words by their counting approximations. This approach has been used successfully in verification [19], [21], [26], [28], [31], and it seems natural to extend it to querying paths in graph databases.

Note that we go beyond simple Parikh images (i.e., counting letter occurrences). To capture properties of words formed by specific positions, we may need to express languages like

\[ L_{ba=ca} = \begin{cases} w & \text{the number of } a \text{ that follow a } b \\ w & \text{the number of } a \text{ that follow a } c \end{cases} \]

What makes it possible for us to provide efficient query evaluation mechanism is the existence of an automata model for these properties: Parikh automata [30]. The intuition behind them is as follows. Assume that we have a fixed number \( k \) of counters. Each automaton transition, in addition to the usual NFA transition, carries a \( k \)-vector of integers; in a run, when such transition applies, these numbers are added to the counters. At the end, one checks a linear arithmetic constraint to determine acceptance. To accept the language \( L_{ba=ca} \), we have counters \( r_1 \) and \( r_2 \); then \( r_1 \) is incremented in the state reached after reading \( ba \), and \( r_2 \) in the state reached after reading \( ca \). Acceptance is given by \( r_1 = r_2 \).

We demonstrate that these automata are very suitable for asking complex graph queries, due to three reasons:

- They can express counting approximations for many relevant properties that are otherwise too expensive to use directly in queries;
- they lead to good complexity of query evaluation; and
- there are natural ways of expressing languages given by such automata, making them usable in real-life queries.
Contributions We prove some results about Parikh automata that are necessary for understanding how to use them in graph querying, and demonstrate a few query languages based on Parikh automata that are both expressive and have good query evaluation complexity; these languages go significantly beyond previously known decidable languages in terms of their expressiveness. In more detail, we do the following.

- We pinpoint the exact complexity of some decidable problems related to Parikh automata, as these are needed to establish the complexity of query evaluation.
- We show that paths definable by Parikh automata can be added to CRPQs without an increase in complexity.
- We develop a theory of Parikh-definable relations, rather than languages, coming up with natural analogs of regular and rational relations over words. We do this by using a notion of synchronizations recently proposed in [23] as it lets one define classes of relations without relying on modes of acceptance, as is usually done in formal language theory. We also provide two natural analogs of regularity, allowing us to incorporate more relations into queries, and show that some problematic relations like subword and subsequence can naturally be approximated by regular Parikh relations.
- We look at extending CRPQs with Parikh-definable languages, and with relations on paths definable by two types of regular Parikh relations. Our main result is that for these extensions, data complexity is tractable, and combined complexity is in PSPACE, matching, for instance, first-order logic over relations. The resulting languages subsume and significantly extend all those for which acceptable complexity bounds have previously been known.
- We show that arbitrary Parikh-definable relations on words can also be used in queries, under appropriate syntactic restrictions.
- Finally, we look at usable representations of languages defined by Parikh automata. In practical languages, automata are usually represented by regular expressions; thus, to be able to use Parikh automata in real-life query languages, we need an analog of regular expressions for them. We present in fact two such analogs, one based on the idea of marking positions in a regular expression, and the other on choosing regular expressions that apply to prefixes of a word.

Organization Basic notations are given in Section II. In Section III we give necessary information about Parikh automata. Section IV studies evaluation of CRPQs with Parikh automata. In Section V we investigate relations based on Parikh automata, and in Section VI we study query evaluation with such relations. In Section VII we provide two types of regular expressions for Parikh automata.

II. Preliminaries

Basic notations Let \( \mathbb{N}_+ = \{1, 2, \ldots \} \) and \( \mathbb{N} = \mathbb{N}_+ \cup \{0\} \). We write \( k \) to denote the set \( \{1, \ldots, k\} \). We use letters \( A, B \) to denote finite alphabets. The set of finite words over \( A \) is denoted by \( A^* \). For a word \( w = a_1 \cdots a_n \in A^* \), the letter \( a_i \) in the \( i \)th position is denoted by \( w[i] \), the subword \( a_1 \cdots a_j \) by \( w[i, j] \), and the length \( n \) of the word by \( |w| \). Given \( w \in A^* \) and a letter \( a \in A \), we define \( \#_a(w) \) as the number of occurrences of \( a \) in \( w \).

For two words \( u = a_1 \cdots a_n \in A^* \) and \( v = b_1 \cdots b_n \in B^* \), we write \( u \otimes v \) for the word \( (a_1, b_1) \cdots (a_n, b_n) \in (A \times B)^* \). This definition can be extended to words of different length: in that case, the shorter word (say, \( u \)) is padded with \(|v| - |u|\) letters ⊥ that do not occur in \( A, B \) to a word \( u' \) (of the same length as \( v \)) and then we take \( u \otimes v \) to be \( u' \otimes v \). This definition straightforwardly extends to tuples of words, i.e., to \( w_1 \otimes w_2 \otimes \cdots \otimes w_k \).

Parikh images, semilinear sets, and Presburger arithmetic

For a finite, ordered, alphabet \( A = \{a_1, \ldots, a_k\} \), the Parikh image of a word \( w \in A^* \), written \( \Pi(w) \), is the vector of \( \mathbb{N}^k \) whose \( i \)th component contains \( \#_{a_i}(w) \), the number of occurrences of \( a_i \) in \( w \). The Parikh image of a language \( L \) is \( \Pi(L) = \{\Pi(w) \mid w \in L\} \).

A linear set is a subset of \( \mathbb{N}^k \) that can be described as

\[
\{v_0 + \alpha_1 v_1 + \cdots + \alpha_n v_n \mid \alpha_1, \ldots, \alpha_n \in \mathbb{N}\}
\]

for some \( n \in \mathbb{N} \) and \( v_0, \ldots, v_n \in \mathbb{N}^k \). A semilinear set is a finite union of linear sets. Henceforward we assume that linear sets are represented by the offset \( v_0 \) and the generators \( v_1, \ldots, v_n \), where numbers are represented in binary; and that semilinear sets are represented as a collection of linear set representations. Presburger arithmetic refers to first-order logic over \( \langle \mathbb{N}, \leq, 0, 1, +, f_2 \rangle \), where \( f_2 : \mathbb{N} \to \mathbb{N} \) is the doubling function: \( f_2(x) = 2x \). Of course \( f_2 \) is definable with +, but we include it here to generate Presburger formulae of smaller size (see below). It is well-known that semilinear sets correspond precisely to Presburger arithmetic (or its existential fragment) [25] and to Parikh images of context free (or regular) languages [38]. Moreover, using the doubling function to represent each \( n \in \mathbb{N} \) as a term of Presburger arithmetic of size \( O(\log n) \), we have the following.

Lemma II.1. For any given semilinear set, an equivalent existential Presburger formula can be produced in linear time.

Graph databases, RPQs and CRPQs

The standard abstraction of graph databases [3], [5], [39] is finite \( A \)-labeled graphs \( G = (V, E) \), where \( V \) is a finite set of nodes, or vertices, and \( E \subseteq V \times A \times V \) is a set of labeled edges. A path \( p \) from \( v_0 \) to \( v_m \) in \( G \) is a sequence of edges \( (v_0, a_1, v_1), (v_1, a_2, v_2), \ldots, (v_{m-1}, a_m, v_m) \) from \( E \), for some \( m \geq 0 \). The label of \( p \), denoted by \( \lambda(p) \), is the word \( a_1 \cdots a_m \in A^* \).

The main building blocks for graph queries are regular path queries, or RPQs [18]; they are expressions of the form \( x \xrightarrow{L} y \), where \( L \) is a regular language over \( A \). Given an \( A \)-labeled graph \( G = (V, E) \), the answer to an RPQ above is the set of pairs of nodes \((v, v')\) such that there is a path \( p \) from \( v \) to \( v' \) with \( \lambda(p) \in L \). Conjunctive RPQs, or CRPQs [13], [17] are the closure of RPQs under conjunction and...
existential quantification. We present them in a rule-based notation; formally, a CRPQ is an expression of the form

$$
\varphi(\vec{z}) := x_1 \xrightarrow{L_1} y_1, \ldots, x_m \xrightarrow{L_m} y_m,
$$

(4)

where $x_i, y_i$s are variables, and $\vec{z}$ is a tuple of variables among those (as usual, variables that appear in the body of the rule but not in the head are assumed to be existentially quantified; that is, we can view CRPQ (4) as $\varphi(\vec{z})$ is $\exists \vec{z} \bigwedge_{i=1}^m (x_i \xrightarrow{L_i} y_i)$, where $\vec{z}'$ refers to the tuple of variables used in the body but not in the head).

The semantics naturally extends the semantics of RPQs: $\varphi(\vec{a})$ is true in $G$ iff there is a tuple $\vec{b}$ of nodes so that $\vec{a}, \vec{b}$ witness every RPQ in the body: if $u_i, v_i$ from $\vec{a}, \vec{b}$ interpret $x_i$ and $y_i$, then there is a path $p_i$ between $u_i$ and $v_i$ whose label $\lambda(p_i)$ is in $L_i$.

**Relations on words** *Regular relations* on words are simply defined by the acceptability of the word $w_1 \otimes \cdots \otimes w_k$ by an NFA. That is, to determine if a tuple $(w_1, \ldots, w_k) \in (A^*)^k$ is in the relation, one runs an NFA over the word $w_1 \otimes \cdots \otimes w_k$ over the alphabet $A \cup \{\bot\}$. Such an automaton first looks at the first symbols of all words, then at their second symbols, etc.; when a word ends, it is padded with the extra symbol $\bot$. We denote the class of such relations REG.

Examples of regular relations are prefix, equality, equal in the relation, one runs an NFA over the word $w_1 \otimes \cdots \otimes w_k$ over the alphabet $A \cup \{\bot\}$. Such an automaton first looks at the first symbols of all words, then at their second symbols, etc.; when a word ends, it is padded with the extra symbol $\bot$. We denote the class of such relations REG.

**III. Parikh automata**

For presentational purposes, we give a slight syntactic variation of the usual definition of Parikh automata from [29], [30]. This easier to grasp definition follows the intuition explained in [30] and is in the spirit of models such as [2]. It is readily seen to be equivalent to the original definition, which is in the spirit of models such as [2]. It is readily seen to be equivalent to the original definition, which is in the spirit of models such as [2].

**Definition III.1.** A Parikh Automaton, or PA, of dimension $k$, is a tuple $\mathcal{PA} = (Q, A, \delta, q_0, F, C)$, where $Q$ is a finite set of states, $A$ is a finite alphabet, $q_0 \in Q$ is the initial state, $F \subseteq Q$ is the set of final states, $C$ is a semilinear set in $\mathbb{N}^k$ (called a constraint set), and the transition relation $\delta$ is a finite subset of $Q \times A \times \mathbb{N}^k \times Q$.

A run $\rho$ of $\mathcal{PA}$ on a word $w = a_1 \cdots a_m \in A^*$ is a map from $\{0, \ldots, m\}$ to $Q \times \mathbb{N}^k$ such that

- $\rho(0) = (q_0, 0)$;
- if $\rho(i) = (q, \vec{r})$ and $\rho(i + 1) = (q', \vec{r}')$ then there exists a transition $(q, a_{i+1}, \vec{v}, q') \in \delta$ such that $\vec{r}' = \vec{r} + \vec{v}$.

A run is accepting if $\rho(m) \in F \times C$. A word is accepted if it has an accepting run. The set of accepted words is denoted by $L(\mathcal{PA})$.

In other words, the run starts in $q_0$ and has all zeros in $k$ counters $\vec{r}$. If it is in state $q$ and reads $a$, and there is a transition $(q, a, \vec{v}, q')$, it can enter $q'$ and add $\vec{v}$ to the counters, componentwise. For acceptance, the automaton must be in an accepting state, and have the tuple of counters in the set $C$. Note that one can easily model the condition $q \in F$ by an extra counter, only accepting by the configuration of counters. We also call the set of all tuples from $\mathbb{N}^k$ that appear in transitions of $\mathcal{PA}$ its auxiliary set.

Languages accepted by PAs are closed under union, intersection, homomorphisms, inverse homomorphisms and concatenation (though not complementation and iteration). A deterministic version of PAs is known to be strictly weaker than arbitrary PAs [30]. PAs are also known to be equivalent to reversal-bounded multicounter machines [28] in the sense that they describe the same class of languages [30], [11].

**Original definition** We now present the definition of $k$-dimensional Parikh automata from [30], [29]. Such automata are pairs $\mathcal{PA} = (A', C)$ where $A' = (Q, A \times \mathbb{D}, \delta, q_0, F)$ is an NFA over $A \times \mathbb{D}$, and $\mathbb{D}$ is a finite subset of $\mathbb{N}^k$, which we call auxiliary set. A word $w = a_1 \cdots a_n$ is accepted by $(A', C)$ if there is a word $v = \vec{v}_1 \cdots \vec{v}_n$ over $\mathbb{D}$ such that $w \otimes v$ is accepted by $A'$ and $\sum_{i \leq n} \vec{v}_i \in C$.

Note that we simply incorporated the tuples of numbers over the finite set $\mathbb{D} \subseteq \mathbb{N}^k$ into transitions, and the summation into the definition of a run. The translations between the two versions preserve all complexity bounds. When we use this definition, we shall write $\oplus_v$ for $\sum_{i \leq n} \vec{v}_i$ when $v = \vec{v}_1 \cdots \vec{v}_n$ (with $\oplus_v = 0$ when $v$ is the empty word).

**An alternative characterization.** We now provide two closely related views of Parikh automata that will help us better visualize their power and later define analogs of regular expressions for them. Let $\mathcal{A} = (Q, A, \delta, q_0, F)$ with $\delta \subseteq Q \times A \times Q$ be a usual NFA. We can view a run $\rho$ of $\mathcal{A}$ on a word $w$ as a $|w| + 1$-tuple of states, i.e., a map from $\{0, 1, \ldots, |w|\}$ to $Q$.

**Proposition III.1.** For a language $L \subseteq A^*$ the following are equivalent:

1) $L$ is accepted by a Parikh automaton;
2) there is an NFA $\mathcal{A}$ over $A$ with the set of states $Q$ and a semilinear set $C \subseteq \mathbb{N}^{|Q|}$ such that $L = \{w | \exists$ accepting run $\rho \in \mathcal{A}$ on $w$ with $\Pi(\rho) \in C\};$
3) there is an alphabet $B$, an NFA $\mathcal{A}'$ over $A \times B$ and a semilinear set $C \subseteq \mathbb{N}^{A|B|}$ such that $L = \{w | \exists v \in B^* : w \otimes v \in L(\mathcal{A}') \text{ and } \Pi(w \otimes v) \in C\}.$

**A. Complexity of Parikh automata**

It is known that language nonemptiness (is $L(\mathcal{PA}) \neq \emptyset$) and membership (is $w \in L(\mathcal{PA})$) are decidable for Parikh automata [30], [29]. Here we pinpoint their exact complexity, as it will be needed later.
Proposition III.2. Both the nonemptiness and membership problem for Parikh automata are NP-complete. They can be solved in polynomial time if the dimension is fixed and all numbers are represented in unary.

Proof sketch. We explain the proof for nonemptiness. Consider \(\mathcal{PA} = (A, C)\) of dimension \(k\) so that \(L(A) \subseteq (\mathbb{A} \times \mathbb{D})^*\), with \(\mathbb{D} = \{\vec{d}_1, \ldots, \vec{d}_n\}\). We first build an existential Presburger formula \(\varphi_C(y_1, \ldots, y_k)\) describing \(C\) in linear time, by Lemma II.1. We then produce an existential Presburger formula \(\varphi_A(x_1, \ldots, x_k)\) for \(\{\{v \mid u \otimes v \in L(A)\}\} \subseteq \mathbb{N}^n\) in linear time. This is possible by a combination of [42] and a small fix to their (slightly underconstrucated) formula given in [26]. From \(\varphi_A\) one can obtain, in polynomial time, a formula \(\varphi_A\) describing \(\{\oplus v \mid u \otimes v \in L(A)\}\) \(\subseteq \mathbb{N}^k\). Finally, we check for satisfiability of \(\varphi_A \land \varphi_C\) in \(\mathcal{NP}\) [41]. For \(\mathcal{NP}\)-hardness, one can reduce from the Subset Sum Problem: given integers \(n_1, n_2, \ldots, n_k\), whether there is a non-empty subset of them whose sum is 0.

For the unary representation of \((A, C)\), one can construct in polynomial time an automaton \(\mathcal{B}\) over an alphabet of size \(k\) such that \(L(\mathcal{B}) = C\), and an automaton \(\mathcal{A}'\) from \(\mathcal{A}\) so that \(L(\mathcal{A}')\) is \(\{\oplus v \mid w \otimes v \in L(\mathcal{A})\}\). To test emptiness, we just test if \(L(\mathcal{A}') \cap L(\mathcal{B}) = \emptyset\), using the fact that the problem of whether the Parikh images of two given regular languages are disjoint is in \(\mathcal{PTIME}\), when the alphabet is fixed [32], [36].

Another problem whose precise complexity we need is the problem of nonemptiness of intersection of regular languages, which is a classical \(\mathcal{PSPACE}\)-complete problem [33].

The language intersection problem for PAs is defined as follows: its input is a set \(\mathcal{PA}_1, \ldots, \mathcal{PA}_m\) of Parikh automata, and the question is whether

\[
\bigcap_{i=1}^m L(\mathcal{PA}_i) \neq \emptyset.
\]

Solving this will be essential for understanding combined complexity of several classes of graph queries. We now show that going from NFAs to PAs, we keep the upper bound on the complexity of the problem.

Proposition III.3. The language intersection problem for Parikh automata is \(\mathcal{PSPACE}\)-complete.

Proof sketch. Let \(\mathcal{PA}_i = (A_i, C_i)\) for \(i \in \mathbb{M}\), so that each \(A_i\) has an alphabet \(\mathbb{A} \times \mathbb{D}_i\) with \(\mathbb{D}_i \subseteq \mathbb{N}^{n_i}\), under the definition of [30]. We define a NFA \(\mathcal{A}\) over \(\mathbb{S}^N \subseteq \mathbb{N}^N\) for \(N = \sum_i n_i\), and \(S = \max\{\|v\|_\infty \mid v \in \bigcup_i \mathbb{D}_i\}\), so that \(\mathcal{L}(\mathcal{A}) = \{\oplus v \mid v \in L(\mathcal{A})\}\) has nonempty intersection with \(\bigcap_{i=1}^m C_i\) iff the instance has the positive answer. This automaton \(\mathcal{A}\) has the alphabet \(\mathbb{D}\) of size \(n = \|\mathbb{D}_1\| + \cdots + \|\mathbb{D}_m\|\) that consists of all vectors

\[
(0, \ldots, 0, \bar{x}_i, 0, \ldots, 0)
\]

\[
\sum_{j < i, n_j} n_j = \sum_{j > i, n_j}
\]

for \(i \in \mathbb{M}\) and \(\bar{x}_i \in \mathbb{D}_i\). The automaton \(\mathcal{A}\) simulates the execution of \(\mathcal{A}_1, \ldots, \mathcal{A}_m\) in parallel by iterating the following:

- it guesses an alphabet letter \((a_1, \bar{x}_1) \in \mathbb{A} \times \mathbb{D}_i\) for each \(A_i\) so that \(a_1 = \cdots = a_m\);
- it stores the states \(q_1, \ldots, q_m\) to which transitions lead for each automaton, as well as the vectors \(\bar{x}_1, \ldots, \bar{x}_m\), and
- it reads \(\bar{x}_1, \ldots, \bar{x}_m\) one at a time using \(m\) transitions.

The idea is that, by reading one \(\bar{x}_i\) at a time, we are summing (instead of multiplying) the auxiliary sets of \(A_1, \ldots, A_m\).

By [36, Theorem 7.3.1], the Parikh image \(L(\mathcal{A}) \subseteq \mathbb{N}^n\) can be described by a finite union of linear sets of the form

\[
\{v_0 + \sum_{i=1}^{n'} \alpha_i \bar{v}_i \mid \alpha_1, \ldots, \alpha_{n'} \in \mathbb{N}\}
\]

so that \(n' \leq n\), and \(\max \|\bar{v}_i\|_\infty\) is bounded by \((n|Q|)^{O(n)}\), where \(Q\) is the statespace of \(\mathcal{A}\). From this representation one can easily obtain a semilinear set for \(\oplus L(\mathcal{A}) \subseteq \mathbb{N}^n\) whose every linear set is of the form (5) so that \(n' \leq n\) and \(\max \|\bar{v}_i\|_\infty\) is bounded by \((n|Q|)^{O(n)}\); hence these numbers are at most exponential in \(\sum_i |A_i|\).

Therefore, due to Lemma II.1 and the use of binary representation of numbers, \(\oplus L(\mathcal{A})\) can be given as a disjunction \(\bigvee_i \varphi_i\) of existential Presburger formulas, each of which has size linear in \(n + N\) and logarithmic in \(|Q|\).

The existential Presburger formula \(\varphi_C\) for \(\bigcap_{i=1}^m C_i\) can be built in linear time due to Lemma II.1. Hence, we have that \(\varphi = \bigvee_i \varphi_i \land \varphi_C\) represents \(\oplus L(\mathcal{A}) \land \mathcal{C}\), and that each \(\varphi_i \land \varphi_C\) is of size polynomial in \(\{|A_i, C_i\}|\). By [41, Theorem 6 (A)], if an existential Presburger formula such as \(\theta = \varphi_i \land \varphi_C\) is satisfiable, there is a satisfying assignment so that each variable is assigned a number that is at most exponential in \(|\theta|\). Thus, \(\varphi\) is satisfiable iff there exists a word \(v \in D^{|\theta|}\) so that \(\oplus v \in \oplus L(\mathcal{A}) \land \mathcal{C}\) and \(\|v\|_\infty\) is at most exponential in \(\{|A_i, C_i\}|\). By building \(\mathcal{A}\) on-the-fly we can guess and verify the existence of such \(v\) using only polynomial space. By Savitch’s theorem, we can then test, in \(\mathcal{PSPACE}\), whether \(\varphi\) is satisfiable, which is equivalent to \(\mathcal{A}\) being nonempty, which in turn is equivalent to \(\bigcap_i L(A_i, C_i) = \emptyset\). Thus, the statement follows.

Our final result is on the intersection of the language of a fixed PA with a regular language. This is needed for determining data complexity of several query languages.

Proposition III.4. For a fixed Parikh automaton \(\mathcal{PA}\), the problem of checking, for an input NFA \(\mathcal{A}\), whether \(L(\mathcal{PA}) \cap L(\mathcal{A}) \neq \emptyset\) can be solved in NLOGSPACE.

Proof sketch. Let \((A_1, C_1)\) be a fixed PA and \(\mathcal{A}\) an input NFA. Let \(\mathcal{A}'\) be an NFA such that \(L(\mathcal{A}') = \{v \mid 3u \in L(\mathcal{A}) : u \otimes v \in L(A_i)\}\). Notice that \(\mathcal{A}'\) is linear in \(\mathcal{A}\). It suffices to check whether \(\oplus L(\mathcal{A}') \cap C_1 \neq \emptyset\). By the previous proof, \(\oplus L(\mathcal{A}') \cap C_1\) is given by an existential Presburger formula \(\varphi = \bigvee_i \varphi_i \land \varphi_{C_1}\) so that each \(\varphi_i \land \varphi_{C_1}\) is logarithmic in the number of states of \(\mathcal{A}'\) (and thus of \(\mathcal{A}\)).
By [41], a satisfiable disjunct \( \varphi_i \land \varphi_{C_1} \) has a satisfying assignment with numbers exponential in \( \varphi_i \) (since \( \varphi_{C_1} \) is fixed). Thus, if \( \oplus v \in \oplus \mathcal{L}(\mathcal{A}) \cap C_1 \), there is one where all numbers in \( \oplus v \) are at most polynomial in \( \mathcal{A} \). This can be checked in NLOGSPACE guessing one position of \( v \) at a time and keeping a counter of logarithmic number of bits, ensuring that the sum of the guessed word is of size at most polynomial in \( \mathcal{A} \).

### IV. Query Evaluation with Parikh Automata

Recall that CRPQs (4) are defined as formulae of the form
\[
\varphi(z) := x_1 \xymatrix@1{L_1 \ar[r] & y_1, \ldots, x_m \xymatrix@1{L_m \ar[r] & y_m}, \text{ where each } x_i \xymatrix@1{L_i \ar[r] & y_i} \text{ is an RPQ, and variables used in the body but not in the head } \varphi \text{ that have a path between with the label from } A \text{ that the sum of the guessed word is of size at most polynomial in } \mathcal{A}.
\]

We assume that regular languages \( \mathcal{L}(\mathcal{A}) \) is an RPQ, and variables used in the body but not in the head (\( \varphi \)) is realized.

Thus, if \( \varphi \) is an RPQ, and variables used in the body but not in the head \( \varphi \) that have a path between with the label from \( A \) that the sum of the guessed word is of size at most polynomial in \( \mathcal{A} \).

Theorem IV.1. The following complexity bounds hold for RPQs and CRPQs based on Parikh automata:

1. Data complexity of both RPQ(\( PA \)) and CRPQ(\( PA \)) is in NLOGSPACE.
2. Combined complexity of both RPQ(\( PA \)) and CRPQ(\( PA \)) is NP-complete.

Proof idea. For RPQs as usual, we take the product of the automaton with the graph viewed as an NFA, where the endnodes of the RPQ serve as the initial and the final state. The bounds then follow from Proposition III.2 for combined complexity for RPQs based on Parikh automata: we simply take a fixed graph in which every path from \( A^* \) is realized. For CRPQs, an extra guessing step for witnesses of existential quantifiers is involved, which does not affect the complexity (since its size depends only on the query).

Theorem IV.1 gives us complexity bounds; for the actual implementation of such queries, there are two possibilities. One is to use the automata approach, and take the product of the graph viewed as an NFA with the PA, checking nonemptiness on-the-fly. For evaluating CRPQs one then uses standard join processing techniques. A different approach is to follow the ideas of [17] which translated CRPQs into datalog; here we would need to use an extension of datalog with counting. While both approaches have the same complexity-theoretic bounds, it is at the moment an open question which one will lead to a more efficient implementation of queries.

### V. Synchronized Parikh Relations

Query (1) from the introduction used a binary relation on paths. In fact, much of the motivation for this work stems from the need to use relations, in particular, relations that lead to computationally infeasible queries. Our goal now is twofold:

- first, we study relations rather than languages defined by PAs, and
- second, we see how to use these relations in queries.

We now concentrate on the first item; the second one is studied in the next section.

How can we define relations given by PAs? For NFAs, one typically operates not with one, but with three relational analogs of regular languages. In terms of increasing power, these are recognizable, regular, and rational relations [16], [40]. They correspond to three different ways of defining regularity of languages: by recognizability by a finite monoid, by acceptance by an NFA, and by regular (or rational) expressions. However, already in the binary case, these result in different classes of relations.
So what can we do with if the notion of NFA is replaced by Parikh automata? We do not yet have commonly accepted regular expressions for Parikh automata that can be lifted to relations, and the algebraic theory of PAs is in its infancy [12]. Instead, we use a recently proposed approach to defining relations over words that does not depend on the underlying properties of automata but rather on how these relations are synchronized [23].

To explain this idea, consider two words, $w_1 = abacb$ and $w_2 = becaac$ in $A^*$. A possible synchronization is:

$$
\begin{array}{ccccccc}
1 & 2 & 1 & 1 & 2 & 2 & 1 \\
| & a & b & b & c & a & b \\
\end{array}
$$

It is a shuffle of these two words, where each position is marked with 1 or with 2, indicating which word they come from. Formally, this is a word in $(2 \times A)^*$ (recall that $A$ stands for $\{1, \ldots, k\}$). If we read the gray-shaded positions marked with 1, we see the word $w_1$; if we read positions marked with 2, we see $w_2$.

Now we can run an automaton (e.g., an NFA) over such a synchronization to determine if the pair $(w_1, w_2)$ is in the relation, and it is the shape of the word of 1s and 2s that determines what types of relations we get. If such words come from the language $1^*2^*$, we get recognizable relations. If they come from $(12)^*(1^*2^*)$ (i.e., alternate between 1s and 2s until one of the words is finished), we get regular relations. And if there is no restriction on the word over $\{1, 2\}$, we get rational relations [23].

Thus, to define relations based on Parikh automata, we shall use the same notion of synchronization, but will run Parikh automata over them; words over positions 1 and 2, rather than ad hoc notions, will determine types of relations we get. Now we present this idea formally.

A. Synchronization and regularity for Parikh relations

A synchronization of a tuple $(w_1, \ldots, w_k)$ of words in $A^*$ is a word over $k \times A$ so that the projection on $A$ of positions labeled $i$ is exactly $w_i$, for $i = 1, \ldots, k$. Every word $w$ in $(k \times A)^*$ is a synchronization of a uniquely determined $k$-tuple $(w_1, \ldots, w_k)$, where $w_i$ is the sequence of $A$-letters corresponding to the symbol $i$ in the first position of $k \times A$. We denote such tuple $(w_1, w_2, \ldots, w_k)$ by $[w]_k$ and extend it to languages $S \subseteq (k \times A)^*$ by $[S]_k = \{[w]_k \mid w \in S\}$.

For $L \subseteq k^*$, we say that a word $u \otimes v \in (k \times A)^*$ is $L$-controlled if $u \in L$; a language is $L$-controlled if all its words are. We now look at relations given by Parikh automata over $L$-controlled synchronizations for a regular language $L \subseteq k^*$:

$$\text{REL}_{PA}(L) = \{[S]_k \mid S \text{ is defined by a Parikh automaton over } k \times A \text{ and is } L\text{-controlled} \}.$$ 

For a set $\mathcal{L}$ of regular languages we define $\text{REL}_{PA}(\mathcal{L}) = \bigcup \{\text{REL}_{PA}(L) \mid L \in \mathcal{L}\}$.

Let $\mathbb{A} = \{k^* \mid k \in \mathbb{N}_+\}$. Then $\text{REL}_{PA}(\mathbb{A})$ contains all the relations that can be defined in our framework; these are analogs of rational relations, which are similarly defined when the automata are NFAs rather than PAs [23]. These include all regular relations on words as well as subsequence, subword, suffix, concatenation (e.g., $\{(u, v, w) \mid w = uv\}$) and even relations that can add counting constraints, e.g., $\{(u, v, w) \mid w = uvw \text{ and } |u| = 2|v|\}$, using the power of PAs.

For NFA-based relations, the notion of regularity (in the binary case) is given by the synchronizing language $(12)^*(1^*2^*)$, and regular length-preserving $k$-ary relations are given by $(12 \cdots k)^*$ [23]. To extend this for relations based on Parikh automata, we go beyond the standard description of regular relations: those, for instance, include prefix but not suffix. We present a way of synchronizing relations that lets us use the suffix relation, among others, in graph queries, in a way that avoids undecidability issues of [7].

Let $\pi = (p_1, \ldots, p_k)$ be a permutation of $k$, and let $w_{\pi,i}$ stand for the word whose letters are $p_i, \ldots, p_k$ appearing in the increasing order (for instance, $w_{\pi,1} = 12 \cdots k$). Define

$$\overrightarrow{L}_{\pi} = w_{\pi,1}^* \cdot w_{\pi,2} \cdots \cdot w_{\pi,k-1} \cdot w_{\pi,k}^*$$

and

$$\overleftarrow{L}_{\pi} = w_{\pi,k}^* \cdot w_{\pi,k-1} \cdots \cdot w_{\pi,2} \cdot w_{\pi,1}^*$$

Let

$$\overrightarrow{L}_k = \bigcup_{\pi} \overrightarrow{L}_{\pi} \quad \text{and} \quad \overleftarrow{L}_k = \bigcup_{\pi} \overleftarrow{L}_{\pi}$$

where $\pi$ ranges over permutations of $k$. For example, $\overrightarrow{L}_2 = (12)^*(1^*2^*)$ and $\overleftarrow{L}_2 = (1^*2^*)(2^*1^*)$, for $k = 3$ we have

$$\overrightarrow{L}_3 = ((12)^*(1^*2^*) \cdot (12)^*(1^*2^*) \cdot (23)^*(2^*3^*))$$

and

$$\overleftarrow{L}_3 = ((1^*2^*)(2^*1^*) \cdot (1^*2^*)(1^*3^*) \cdot (2^*3^*)(23^*)(32^*).$$

We define

$$\overrightarrow{\text{REG}}_{PA} = \text{REL}_{PA}(\overrightarrow{L}_k) \quad \text{and} \quad \overleftarrow{\text{REG}}_{PA} = \text{REL}_{PA}(\overleftarrow{L}_k)$$

and finally

$$\overrightarrow{\text{REG}}_{PA} = \bigcup_{k>0} \overrightarrow{\text{REG}}_{PA} \quad \text{and} \quad \overleftarrow{\text{REG}}_{PA} = \bigcup_{k>0} \overleftarrow{\text{REG}}_{PA}.$$ 

In relations these classes express many properties of interest and, in a way to be described shortly, approximate every rational relation. We first list some examples of relations in these classes.

- Every relation in $\text{REG}$ is also in $\overrightarrow{\text{REG}}_{PA}$.
- Every length-preserving regular relation (i.e., a regular relation $R$ such that $(w_1, \ldots, w_k) \in \overleftrightarrow{R}$ implies $|w_i| = \cdots = |w_k|$) given by an NFA (or even a PA) is in both $\overrightarrow{\text{REG}}_{PA}$ and $\overleftarrow{\text{REG}}_{PA}$. In fact, this is true even if we impose the criterion that $-d \leq |w_i| - |w_j| \leq d$ for all $i, j \leq k$, for some fixed $d \in \mathbb{N}$. For instance, the equal-length and fixed-edit-distance relations are in both $\overrightarrow{\text{REG}}_{PA}$ and $\overleftarrow{\text{REG}}_{PA}$.
- Testing for Parikh image of a $k$-ary relation belonging to a semilinear set is regular. That is, for a semilinear set $C$ of dimension $(|A|+1)^k$, the relation $\{(w_1, \ldots, w_k) \mid \Pi(w_1 \otimes \cdots \otimes w_k) \in C\}$ is in both $\overrightarrow{\text{REG}}_{PA}$ and $\overleftarrow{\text{REG}}_{PA}$. 
• The prefix relation is in $\widehat{\text{REG}}_{\text{PA}}^2$ but not in $\overline{\text{REG}}_{\text{PA}}^2$.
• The suffix relation $\preceq_{\text{suffix}}$ is in $\text{REG}_{\text{PA}}^2$ but not in $\overline{\text{REG}}_{\text{PA}}^2$.
• The subword relation $\preceq_{\text{subseq}}$ and the subsequence relation $\preceq_{\text{subseq}}$ belong to neither $\text{REG}_{\text{PA}}^2$ nor $\overline{\text{REG}}_{\text{PA}}^2$.

To show that they approximate arbitrary rational relations, we define $\text{shuffle}_k(w)$ as the set of all shufflings of $w \in A^*$ preserving the number of subwords of length $\leq k$, that is, the set of all words $w' \in A^*$ such that $#_v(w) = #_v(w')$ for each $v \in A^*$ with $|v| \leq k$. Here $#_v(w)$ counts the number of occurrences of $v$ as a subword of $w$. For example, $\text{shuffle}_1(w)$ is the set of all words $w'$ with $\Pi(w) = \Pi(w')$, and in general $w' \in \text{shuffle}_k(w)$ implies $\Pi(w) = \Pi(w')$.

For a relation $R \subseteq (A^*)^n$, we define

$$\text{shuffle}_k(R) = \left\{ (w_1^1, \ldots, w_m^1), \ldots, (w_1^m, \ldots, w_m^m) \in R \right\}$$

That is, we approximate a relation by only insisting on preserving the numbers of occurrences of words of fixed length, for instance replacing subsequence by checking whether $\Pi(w) \leq \Pi(w')$ in the simplest case of $k = 1$.

It turns out that every such approximation falls into both classes of analogs of regular relations.

**Proposition VI.1.** If $R$ is an arbitrary $n$-ary rational relation, and $k \geq 1$, then $\text{shuffle}_k(R)$ is in both $\text{REG}_{\text{PA}}^m$ and $\overline{\text{REG}}_{\text{PA}}^m$.

There is a simple relationship between classes $\text{REG}_{\text{PA}}^m$ and $\overline{\text{REG}}_{\text{PA}}^m$. For a tuple $\bar{w} = (w_1, \ldots, w_k)$, let $\bar{w}' = (w'_1, \ldots, w'_k)$, where $\bar{w}'$ is the reverse of $\bar{w}$, and let $R^r = \{ \bar{w}' \mid \bar{w} \in R \}$. Then it is immediate from the definitions that $R \subseteq \overline{\text{REG}}_{\text{PA}}^m$ iff $R^r \subseteq \text{REG}_{\text{PA}}^m$. Since $(R^r)^r = R$, this implies that $R \subseteq \text{REG}_{\text{PA}}^m$ iff $R^r \subseteq \overline{\text{REG}}_{\text{PA}}^m$.

We need one closure property of these analogs of regular relations (that in particular gives us other examples of relations in these classes).

**Proposition VI.2.** For every $k > 0$, classes $\overline{\text{REG}}_{\text{PA}}^k$ and $\text{REG}_{\text{PA}}^k$ are closed under intersection. In fact, for any two PA-definable $L_k$- or $\overline{L}_k$-controlled languages $S_1, S_2 \subseteq (k \times A)^*$ we have

$$[S_1 \cap S_2]_k = [S_1]_k \cap [S_2]_k.$$

We show in fact a slightly more general closure result that works for every class $\text{REL}_{\text{PA}}(L)$ where $L$ is Parikh-injective, i.e., the function $\Pi : L \rightarrow \mathbb{N}^k$ is injective. Languages $L_k$ and $\overline{L}_k$ are easily seen to be such.

VI. **PARIKH RELATIONS IN QUERIES**

We now look at queries in which relations on paths can be used, i.e., queries similar to (1). If one uses NFAs to define such relations, then those synchronized by languages from $L_k$ (i.e., relations from the class REG) can be added to CRPQs with a small complexity cost [6]. Our motivation comes from the inability to extend good complexity results to relations that are often needed in applications, e.g., subword and subsequence [7], [8]. But such relations admit good approximations given by Parikh automata.

Indeed, as already discussed in the introduction, an approximation of the subsequence relation is

$$R_{\text{subseq}} = \{(u, v) \mid \forall a \in A : \#_a(u) \leq \#_a(v)\}.$$

This relation is easily seen to be $\text{shuffle}_1(\preceq_{\text{subseq}})$, and thus it is in $\overline{\text{REG}}_{\text{PA}}^2$ (and in $\text{REG}_{\text{PA}}^2$ as well), i.e., an analog of regular relations given by Parikh automata. For the subword relation, one can get an even more precise approximation than doing shuffling. Consider

$$R_{\text{subord}} = \{(u, v) \mid \exists i, j \forall a \in A : \#_a(u) = \#_a(v[i, j])\}.$$

This again is a relation from $\text{REL}_{\text{PA}}(L_2)$: one synchronously runs a PA over $u \cup v$, guesses the positions $i$ and $j$ in $v$ and increments counters only between those positions.

Thus, important rational relations that cannot be directly used in queries due to the complexity considerations, can be approximated by regular relations based on Parikh automata. We will show that these can be evaluated with good data and combined complexity.

A. **CRPQs with relations**

Let $R$ be a class of relations on words. We assume that $R$ has relations of every arity $k \geq 1$ (in particular, languages as relations of arity 1); this could be a class of regular, or rational relations, or a class of the form $\text{REL}_{\text{PA}}(L)$, e.g., $\text{REG}_{\text{PA}}^k$ or $\overline{\text{REG}}_{\text{PA}}^k$. The class $\text{CRPQ}_{\text{rel}}(R)$ of queries extends CRPQs with relations from $R$. Formally, such a query is of the form

$$\varphi(\bar{z}) := \pi_1 : L_1 \rightarrow y_1, \ldots, \pi_l : L_l \rightarrow y_l, R_1(\bar{x}_1), \ldots, R_m(\bar{x}_m),$$

where

- $\pi_1, \ldots, \pi_l$ are the path variables of $\varphi$; they are pairwise distinct;
- each $L_i$ is a language (unary relation) from $R$;
- $\bar{z}$ is a tuple of variables among $x_1, y_1$;
- each $\bar{x}_j$ is a tuple of variables among the $\pi_i$s of the same arity as $R_j$.

An example is the query (1) from the introduction that uses a single `equal-length’ regular relation.

The semantics is a natural extension of the semantics of CRPQs. Given a graph $G$ and a tuple $\bar{a}$ of its nodes of the same arity as $\bar{z}$, the formula $\varphi(\bar{a})$ is true if there exists a tuple $\bar{b}$ of nodes interpreting the variables used in the body but not in the head so that:

- for each $i \leq l$, there exists a path $p_i$ between the interpretations $u_i, v_i$ of $x_i, y_i$ such that its label $\lambda(p_i)$ is in $L_i$;
- for each $\bar{x}_j = (\pi_{j_1}, \ldots, \pi_{j_\ell})$, the tuple of labels of the paths $(\lambda(p_{j_1}), \ldots, \lambda(p_{j_\ell}))$ is in $R_j$.

The set of all tuples $\bar{a}$ such that $\varphi(\bar{a})$ holds in $G$ is denoted by $\varphi(G)$.

The class of CRPQs extended with regular relations, called ECRPQs in [6], is $\text{CRPQ}_{\text{rel}}(\text{REG})$ in this notation. The extension with all rational relations was considered in both [6] and [7], and, due to its undecidability, less expressive
languages CRPQ_{rel}(REG + \preceq_{\text{suff}}), CRPQ_{rel}(REG + \preceq_{\text{subw}}), and CRPQ_{rel}(REG + \preceq_{\text{subseq}}) have been studied, i.e., those with arbitrary regular relations and just one particular rational relation. Those turned out to have horrendous complexity as well, so [8] restricted them even further, replacing regular relations with regular languages and keeping just one rational relation (we indicate this by omitting REG in the list of relations, e.g., CRPQ_{rel}(\preceq_{\text{subseq}}), but of course paths can still be checked for membership in a regular language).

The table below provides a summary of known complexity results from [6], [7], [8]. When a particular complexity class is mentioned, the problem is complete for it. Non-PR stands for non-primitive-recursive.

<table>
<thead>
<tr>
<th>language</th>
<th>data complexity</th>
<th>combined complexity</th>
</tr>
</thead>
<tbody>
<tr>
<td>CRPQ_{rel}(REG)</td>
<td>NLOGSPACE</td>
<td>PSPACE</td>
</tr>
<tr>
<td>CRPQ_{rel}(RAT)</td>
<td>undecidable, undecidable</td>
<td></td>
</tr>
<tr>
<td>CRPQ_{rel}(REG + \preceq_{\text{suff}})</td>
<td>non-elementary</td>
<td></td>
</tr>
<tr>
<td>CRPQ_{rel}(REG + \preceq_{\text{subw}})</td>
<td>NLOGSPACE</td>
<td>PSPACE</td>
</tr>
<tr>
<td>CRPQ_{rel}(\preceq_{\text{subseq}})</td>
<td>PSPACE</td>
<td></td>
</tr>
<tr>
<td>CRPQ_{rel}(\preceq_{\text{subw}})</td>
<td>PSPACE</td>
<td></td>
</tr>
<tr>
<td>CRPQ_{rel}(\preceq_{\text{subseq}})</td>
<td>NLOGSPACE</td>
<td>PSPACE</td>
</tr>
</tbody>
</table>

Thus, from the complexity point of view, only two languages, CRPQ_{rel}(REG) and CRPQ_{rel}(\preceq_{\text{suff}}), can be viewed as potentially usable. However, they both put severe restrictions on the use of relations in queries: the former completely rules out rational but not-regular relations, and the latter only allows one particular relation, at the expense of excluding all other relations, even regular ones.

We shall now see how to generalize and extend these positive results.

### B. Regularity and query evaluation

To achieve our goal and significantly extend the only positive complexity results, we deal with languages CRPQ_{rel}(\overline{REG}_{PA}) and CRPQ_{rel}(\overline{REG}_{PA}). That is, we

- extend regular languages to languages defined by PAs; and
- use relations from \overline{REG}_{PA} and \overline{REG}_{PA} in queries.

These languages are significant extensions of previously known decidable languages of path-based queries on graphs (we shall give some examples of their power shortly). As our main result we show that despite adding much to the expressiveness, these extensions do not cost computationally.

**Theorem VI.1.** For queries in CRPQ_{rel}(\overline{REG}_{PA}) and CRPQ_{rel}(\overline{REG}_{PA}), data complexity is in NLOGSPACE, and combined complexity is in PSPACE.

Of course we also have NLOGSPACE- and PSPACE-completeness, as hardness was already known for small fragments of these languages [6], [8], so this result is indeed the best possible.

We now give examples of the power of these languages, before providing a sketch of the proof of the theorem.

**Queries in CRPQ_{rel}(\overline{REG}_{PA}).** This language is a natural extension of CRPQ_{rel}(REG) to Parikh automata: instead of relations given by synchronized NFAs, we now can use relations given by synchronized Parikh automata. In particular, in this language we can use counting approximations \overline{R}_{\text{subseq}} of \preceq_{\text{subseq}} and \overline{R}_{\text{subw}} of \preceq_{\text{subw}}, even though the relations themselves cannot be added to CRPQ_{rel}(REG) due to complexity considerations. In terms of the results of such approximations, we have the following observation, due to the monotonicity of CRPQs.

**Lemma VI.2.** Given two queries

\[ \varphi(z) := x_1 \overrightarrow{\pi_1: L_1} y_1, \ldots, x_l \overrightarrow{\pi_1: L_1} y_l, R_1(\overline{x}_1), \ldots, R_m(\overline{x}_m), \]

\[ \varphi'(z) := x_1 \overrightarrow{\pi_1: L_1} y_1, \ldots, x_l \overrightarrow{\pi_1: L_1} y_l, R'_1(\overline{x}_1), \ldots, R'_m(\overline{x}_m), \]

such that \( R_j \subseteq R'_j \) for all \( j = 1, \ldots, m \), we have \( \varphi(G) \subseteq \varphi'(G) \) for every graph \( G \).

Hence, replacing relations with their counting approximations results in overapproximation of query results, which was exactly our intention. Returning to the example from the introduction, the highly intractable query (2) for analyzing activities in a social network can be replaced by

\[ \varphi'(x, y) := x \overrightarrow{\pi: L} z, x \overrightarrow{\pi': L'} y, R_{\text{subseq}}(\pi, \pi') \]

from the class CRPQ_{rel}(\overline{REG}_{PA}) will be much more efficient, and will overapproximate the answer to (2) so that no objects of interest will be lost.

As another example, consider comparing paths for similarity; these queries are common in both social networks [22] and Semantic Web applications [4]. Some measures, e.g., fixed edit distance, are regular, but some are not. Consider the following one: two words \( u \) and \( v \) are \( k \)-similar if \( u \in \text{shuffle}_k(v) \), i.e., each word \( w \) of length \( \leq k \) occurs the same number of times in \( u \) and \( v \). The picture below has an example of two \( 2 \)-similar paths starting at the same node \( z \) and realizing the same local patterns up to length 2 over the alphabet \( \{a, b\} \):

Note that \( k \)-similarity is not a regular relation, nor can it be described by Parikh images if \( k \geq 2 \), but this is a relation in \( \overline{REG}_{PA} \). Hence, we can look, for instance, for nodes \( z \) from which \( k \)-similar paths to two distinct nodes exist by a CRPQ_{rel}(\overline{REG}_{PA}) query \( \varphi(z) := z \overrightarrow{\pi} x, z \overrightarrow{\pi'} y, \pi \sim_k \pi', \pi \neq \pi' \), where \( \sim_k \) is the \( k \)-similarity relation. It achieves the same complexity as CRPQ_{rel}(REG) queries, even though it uses relations that go beyond what has so far been possible to use with reasonable complexity.
Queries in $\text{CRPQ}_{\text{rel}}(\overline{\text{REG}_{\text{PA}}})$. No decidable language that allows the use of $\preceq_{\text{suffix}}$ and other relations has been known yet: decidability was only shown for $\text{CRPQ}_{\text{rel}}(\preceq_{\text{suffix}})$, i.e., extension of CRPQs with suffix and nothing else. The language $\text{CRPQ}_{\text{rel}}(\overline{\text{REG}_{\text{PA}}})$ can use suffix with other regular relations, definable by NFAs and PAs, as long as they are synchronized by $\overline{L}_k$. For instance, we can use suffix, equal-length, bounded edit-distance, and properties of Parikh images in a query, all at the same time, without incurring any complexity penalty.

Proof sketch of Theorem VI.1. Suppose we have a formula of $\text{CRPQ}_{\text{rel}}(\overline{\text{REG}_{\text{PA}}})$ (the case for $\overline{\text{REG}_{\text{PA}}}$ being analogous) of the form

$$\varphi(\bar{z}) := x_1 \xrightarrow{\pi_1} y_1, \ldots, x_l \xrightarrow{\pi_l} y_l, R_1(\bar{x}_1), \ldots, R_m(\bar{x}_m),$$

where without loss of generality we assume that languages witnessing all the $\pi_i$s are $A^*$ (since any regular condition $\lambda(\pi_i) \in L_i$ can be checked in the second part of the query by $L_i(\pi_i)$).

We first show the combined complexity case. Let $G = (V,E)$ be a labeled graph over the alphabet $A$. Let $\bar{v}$ be a tuple of vertices of the arity $|\bar{v}|$. We want to check if $\bar{v} \in \varphi(G)$. We first guess a valuation $\nu : \{x_i, y_i\}_{i \leq l} \rightarrow V$ so that $\nu(\bar{z}[i]) = \bar{v}[i]$ for every $i \leq l$.

Let $k_j$ be the arity of the relation $R_j$, and let $t = k_1 + \cdots + k_m$. Next, we produce the following relations over $(A^*)^t$:

- the relation $R_x$ containing all tuples $(\bar{w}_1, \ldots, \bar{w}_m)$ so that $\bar{w}_i \in R_i$ for all $i \in m$.
- for every $\pi$ that appears both in position $i$ of $R_j$ and $i'$ of $R_{j'}$ a relation $\overline{R_{i,j,i',j'}}$ of tuples

$$\left(\bar{w}_{1,1}, \ldots, \bar{w}_{1,k_1}, \ldots, \bar{w}_{m,1}, \ldots, \bar{w}_{m,k_m}\right)$$

so that $w_{j,i} = w_{j',i'}$.
- for every RPQ $x \xrightarrow{\rho} y$ used in $\varphi$ so that $\rho$ appears in position $i$ of $R_j$ a relation $\overline{R_i}^x$ of tuples like (6) so that $w_{j,i}$ is accepted in the automaton represented by $G$ having $\nu(x), \nu(y)$ as initial and final states respectively.

Note that the intersection of all these relations is nonempty iff $\bar{v} \in \varphi(G)$.

It is easy to see that all the aforementioned relations are $\overline{L}_k$-controlled since each $R_j$ is $\overline{L}_k$-controlled. Further, it is easy to see that for every one of these relations one can build a PA synchronizing it in polynomial time, given PAs synchronizing the $R_j$’s of $\varphi$. By Proposition V.2, the intersection of all these relations is empty iff the intersection of all the PA synchronizing them is. We can test the emptiness of the latter intersection in PSPACE due to Proposition III.3. Even though we performed an initial polynomial guessing, by Savitch’s Theorem the procedure remains PSPACE.

Let us now analyze the case where the query $\varphi$ is fixed. Note that the relations $\overline{S}_{i,j}^{G,\varphi}$ can be synchronized using NFAs instead of PAs. (In other words, we do not need to make use of the semilinear constraint set.) Let then $A_2$ be the NFA synchronizing $\bigcap_i \overline{S}_{i,j}^{G,\varphi}$. Since the number of relations $\overline{S}_{i,j}^{G,\varphi}$ is bounded by a function on $\varphi$, we have that $A_2$ can be built so that it is polynomial in the NFA synchronizing the $\overline{S}_{i,j}^{G,\varphi}$s, which in turn are polynomial in $G$ and $\bar{v}$. Furthermore, its transitions can be produced on-the-fly using logarithmic space. Let $(A_1, C_1)$ be the PA synchronizing the remaining relations $R_x \cap \bigcap_i R_{i,j}^{G,\varphi}$. Since these depend only on the query, this is a fixed PA. Using Proposition III.4, it follows that we can check whether $L(A_2) \cap L(A_1, C_1)$ is empty in NLOGSPACE, and thus check whether $(\bar{v}, \bar{p}) \in \varphi(G)$.

C. Syntactic restrictions

We now look at query answering in the language that imposes no restrictions on the type of relations that can be used, i.e., it uses arbitrary relations from $\text{REL}_{\text{PA}}(\text{All})$. Recall that these are relations in which no restrictions whatsoever are imposed on allowed synchronizations. These include suffix, subword, subsequence, and many properties definable by Parikh automata, e.g., pairs $(u,v)$ so that $v = uw$ ($u$ is a suffix of $v$), and $\#_a(u) = \#_a(v)$ for every $a \in A$.

Of course we know that in general query evaluation in $\text{CRPQ}_{\text{rel}}(\text{REL}_{\text{PA}}(\text{All}))$ is undecidable; for that, we do not even need Parikh automata [7]. To recover decidability, or, better yet, achieve good complexity, it is important to impose syntactic restrictions on the language. We now do it in the way that generalizes all previously known decidable restrictions for graph queries with relations on paths.

Consider again a query

$$\varphi(\bar{z}) := x_1 \xrightarrow{\pi_1} L_1, \ldots, x_m \xrightarrow{\pi_m} L_m, y_1, \ldots, R_1(\bar{x}_1), \ldots, R_l(\bar{x}_l),$$

Let $R(\bar{x})$ be an atom used in this query, where $\bar{x} = (\pi_{i_1}, \ldots, \pi_{i_n})$. Define $G_R(\bar{x})$ as an undirected graph whose vertices are $\pi_{i_1}, \ldots, \pi_{i_n}$, and edges are $\{\pi_{i_1}, \pi_{i_2}\}, \{\pi_{i_2}, \pi_{i_3}\}, \ldots, \{\pi_{i_{n-1}}, \pi_{i_n}\}$. If $n = 1$, there are no edges. We let $G_{\varphi}$ be the undirected multi-graph consisting in the union of all the $G_{R_{i}(\bar{x_i})}$s.

We say that $\varphi$:

- is strongly-acyclic if $G_{\varphi}$ is acyclic (note that if there is more than one edge between two vertices, $G_{\varphi}$ is not acyclic; the “strongly-” prefix is to distinguish it from other notions of acyclicity [6]);
- has join-size $n$ if the size of each connected component of $G_{\varphi}$ is at most $n$;
- has dimension $n$ if every relation $R_i$ is given by a PA of dimension at most $n$.

Theorem VI.3. (I) For strongly acyclic queries in $\text{CRPQ(REL}_{\text{PA}}(\text{All}))$, data complexity is in $\text{NLOGSPACE}$ and combined complexity is in $\text{PSpace}$;

(II) if the query is in addition of a fixed join-size $n$, the combined complexity is in $\text{NP}$;

(III) if the query is furthermore of fixed dimension $m$, and all numbers in the definitions of PAs are given in unary, the combined complexity is in $\text{PTime}$.

The proof follows the construction of the proof of Theorem VI.1, using Proposition III.2 for the last two items, and a lemma below on the complexity of join evaluations. If we have relations $R_1 \subseteq (A^n)^{k_1}$ and $R_2 \subseteq (A^n)^{k_2}$, and numbers
$i_1 \leq k_1$ and $i_2 \leq k_2$, the join $R_1 \bowtie_{i_1,i_2} R_2 \subseteq (\mathbb{A}^*)^{k_1+k_2}$ consists of the tuples $(\bar{u}_1, \bar{u}_2)$ such that $\bar{u}_1 \in R_1, \bar{u}_2 \in R_2$, and $\bar{u}_1[i_1] = \bar{u}_2[i_2]$.

**Lemma VI.4.** Given two Parikh automata $\mathcal{P}A_1$ and $\mathcal{P}A_2$ with constraint sets $C_1$ and $C_2$ that synchronize $R_1 \subseteq (\mathbb{A}^*)^{k_1}$ and $R_2 \subseteq (\mathbb{A}^*)^{k_2}$, respectively, one can build in polynomial time a Parikh automaton $\mathcal{P}A$ synchronizing $R_1 \bowtie_{i_1,i_2} R_2$ such that its constraint set is $C_1 \times C_2$ and the size of the auxiliary set of $\mathcal{P}A$ is linear in those of $\mathcal{P}A_1$ and $\mathcal{P}A_2$.

These result go beyond what is known even for regular relations; for instance, part (1) of Theorem VI.3 extends a result about acyclic queries for recognizable relations and one given binary rational relation from [7].

**VII. Regular expressions for Parikh automata**

So far we defined queries in languages $\text{CRPQ}_{\text{rel}}(\mathbb{R})$ by presenting languages and relations with automata, but it is highly unlikely that a user of a graph query language will be doing the same. In practice such a user is likely to use a declarative formalism, probably some kind of regular expressions. For NFAs, we know very well what regular expressions are; in fact they found their way into UNIX commands ($\text{grep}$ etc.) and programming languages such as PERL, PYTHON, AWK.

If we want to make Parikh automata and relations based on them usable, we need to provide an easy way to specify languages definable by them. We do this now, by presenting two candidate descriptions of languages given by Parikh automata. One of them is based on the idea of marking positions in a regular expression, and it captures the power of PAs. The other works well for some cases when marked expressions become too complicated; it is based on choosing expressions matching initial segments of words.

**A. Expressions with marking**

To explain the idea of these expressions, consider first the language $L_{a^*b}$. It can also be defined as the language given by $a^*b$ with the additional constraint that $\#_a(w) = \#_b(w)$. We can thus use an expression $(a^*b^*, a = b)$ to define it: the first component is a usual regular expression, and the second is a constraint on the numbers of occurrences. For instance, $(a^*b^*c^*, a + 2b > c)$ defines words $w \in \mathcal{L}(a^*b^*c^*)$ with $\#_a(w) + 2 \cdot \#_b(w) > \#_c(w)$.

Such expressions are sufficient to define languages given by NFAs together with a semilinear constraint on Parikh images, but as we saw, Parikh automata go further than that. Consider, for instance, the language $L_0 = \{ba^*ca^n \mid n \geq 0\}$. Simply counting as does not help us any more. What we can do instead is use a technique similar to the one that defines unambiguous regular languages [10]; namely, we mark positions in the regular expression. We use the expression $ba_1^*ca_2^*$, with $a_1$ and $a_2$ referring to different occurrences of the same symbol $a$, but now we can refer to their individual counts. To define $L_0$, we shall now use $(ba_1^*ca_2^*, a_1 = a_2)$: it still defines words from $ba^*ca^*$ but now with a semilinear constraint that the number of $a_1$s (i.e., as after the $b$) is the same as the number of $a_2$s (i.e., as after the $c$).

A marked expression therefore is an expression in which each symbol is marked with a natural number (we can view unmarked symbols $b,c$ above as marked with $0$); that is, an expression over the alphabet $\mathbb{A} \times \mathbb{D}$, where $\mathbb{D}$ is a finite subset of $\mathbb{N}$. For a word $w$ from $(\mathbb{A} \times \mathbb{D})^*$, its $\mathbb{A}$-projection $\pi_\mathbb{A}(w)$ simply drops the second component of each letter.

Now a marked Parikh expression over $\mathbb{A}$ is a pair $(e,C)$, where $e$ is a regular expression over $\mathbb{A} \times \mathbb{D}$ for a finite $\mathbb{D} \subseteq \mathbb{N}$, and $C$ is a semilinear set in $\mathbb{N}[\mathbb{A}\setminus\mathbb{D}]$. It defines the language $\mathcal{L}(e,C) = \{\pi_\mathbb{A}(w) \mid w \in \mathcal{L}(e) \land \Pi(w) \in C\}$.

From Proposition III.1, part 3, we obtain:

**Corollary VII.1.** The classes of languages defined by Parikh automata and by marked Parikh expressions are the same.

While in the examples above these expressions are very simple and intuitive, sometimes they can grow to be a bit hard to parse, even for simple languages. Coming back to the language $L_{ba=ca}$ (the number of $a$s that occurring after a $b$ and after a $c$ is the same), the expression to describe it is $\pi_\mathbb{A}(w)((\mathbb{A} - \{b,c\})^* (b(\mathbb{A} \setminus \{a\}) | c(\mathbb{A} \setminus \{a\}) | \varepsilon))^* (ca_2|\varepsilon)^*$ together with the constraint $a_1 = a_2$. (The sublanguage in the middle, under the inner Kleene star, denotes the set of words in which neither $ba$ nor $ca$ occurs.) We now propose alternative expressions that, while slightly weaker in terms of their power, work better for languages like $L_{ba=ca}$.

**B. Expressions with choice**

For languages like $L_{ba=ca}$, it is better to use expressions with choice. We define such a language with the expression $\{\mathbb{A}^*ba, \mathbb{A}^*ca\}^1$, together with constraint $x_1 = x_2$. This works as follows. The use of pairs of numbers next to expressions indicates the use of two counters, say $x_1$ and $x_2$. Suppose we are given a word $w = a_1 \cdots a_n$. When a prefix of it matches the first expression, $\mathbb{A}^*ba$, we add 0 and 1 to the counters, and when it matches the second expression, $\mathbb{A}^*ca$, we add 1 and 0 to the counters. So having $x_1 = x_2$ after reading the whole word is equivalent to having equal numbers of as following a $b$ and a $c$.

Now we define these expressions formally. A Parikh expression with choice is an expression of the form $(E, C)$, where $E = \{(e_1, \bar{v}_1), \ldots, (e_m, \bar{v}_m)\}$, each $e_i$ is a regular expression over $\mathbb{A}$, each $\bar{v}_i$ is in $\mathbb{N}^k$, and $C$ is a semilinear set in $\mathbb{N}^k$.

To define the language (over $\mathbb{A}$) given by $E$, let $e_0$ define the complement of all the $e_j$s (i.e., its language is the complement of $\bigcup_j \mathcal{L}(e_j)$) and let $v_0 = 0$. Then a word $w = a_1 \cdots a_n$ is in $\mathcal{L}(E,C)$ iff for every position $i \leq n$, there is $j_i \in [0,m]$ such that:

- $a_1 \cdots a_i \in \mathcal{L}(e_{j_i})$, and
- $\sum_{i \leq n} \bar{v}_{j_{i}} \in C$.

**Proposition VII.2.** Languages given by Parikh expressions with choice are definable by Parikh automata.
PAs resulting from translating Parikh expressions with choice have an additional property: whenever \((q, a, v, q')\) and \((q, a, v, q'')\) are transitions, then \(q' = q''\). But despite being slightly weaker, this class of expressions covers many examples of interest, and appears to be intuitive enough to be used in query languages. Expressions with marking also are quite intuitive for many languages, and they do capture PAs.

**VIII. CONCLUSIONS**

We showed that with the use of Parikh automata we avoided the curse of rational relations in graph database queries, at the expense of approximations, of course. Such approximate solutions can be found effectively, matching bounds for best graph queries and traditional query languages for relational databases, in terms of combined complexity. The formalism of PAs, in addition, directly expresses many properties of interest in graph querying, and PAs come with at least two alternative ways of specifying languages that can be used in querying, similar to the way usual regular expressions are used.

Several questions remain. Among technical questions, there is one regarding the use of path variables in queries, as was done in [6] for CRPQ\(_{rel}(\text{REG})\). One needs to find effective PA representations of sets of paths returned by a query, and understand their complexity. We also would like to show that expressions with choice are provably weaker than expressions with marking (the notion of determinism that is known to be weaker for PAs is actually more restrictive than the automata such expressions translate into).

Regarding directions for future work, we would like to look at obtaining underapproximations, as opposed to overapproximations, of query answers (say, for queries involving subword, subsequence, and similar relations). Is there a model sharing good computational properties with PAs that can be used for that purpose? Another has to do with extending the formalism beyond navigational properties, i.e., to querying the topology of the graph (say, connections in a social network) and data stored in it (e.g., data about people in the social network). Extensions of RPQs that handle data have been proposed [35]; they treat paths as data words and use automata formalisms for those [9]. One possible approach is then to enhance such automata with features of PAs.

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